Odisha Knowledge Corporation Limited PT Recruitment 2022 Scheme Document

Selection Process

Details about Online Objective Test – (100 Questions – 100 Marks) Section I: <u>General Aptitude with Analytical & Problem-Solving Skills</u> (30 Questions- 30 Marks)

- Money, measurement and relations
- > Algebra
- Sequences and change
- ➤ Sets and Venn Diagrams
- Ratio and Proportion
- ➤ Volume and Surface Area
- Square Root and Cube Root
- Time and Work
- Approaching the problem using programmatic thinking techniques such as iteration, symbolic representation, and logical operations

Reference Books/Links for Section I -

- o Bible to Basic Mathematics by Pragati Agrawal, G. S. Publications
- o Tricky Mathematics for General Competitions by R.K. Mishra, Competition Herald

Section II: Technical Skills – (70 questions - 70 marks)

- 1. Basic Programming Concepts 20 Questions
- 2. Data Structure Concepts 10 Questions
- 3. Database Concepts 15 Questions
- 4. Web Development Basics 15 Questions
- 5. Software Development Lifecycle Basics 5 Questions
- 6. Operating System & Networking Basics- 5 Questions

Syllabus and Reference Links for Section I & II

1. Basic Programming Concepts —20 Questions

- Variable declaration
- Basic syntax
- Data types and structures
 - String

- Boolean (true or false)
- Numbers, which includes integers (whole numbers from 1) and floating-point numbers (decimalbase)
- Characters (includes single alphabets or numbers)
- Arrays (a collection of data, usually of the same data type)
- Flow control structures
 - Sequential
 - Selection (conditionals)
 - Iteration (Loops).
- Functional programming
- Object-oriented programming
 - Inheritance
 - Polymorphism
 - Abstraction
 - Encapsulation
- Debugging

Resources

- https://www.aimt.edu.in/wp-content/uploads/2016/12/Basic-Programming.pdf
- https://www.educative.io/edpresso/what-are-the-basic-fundamental-concepts-of-programming
- https://chortle.ccsu.edu/java5/Notes/chap09A/ch09_3.html
- https://www.programiz.com/c-programming/list-all-keywords-c-language
- https://www.youtube.com/watch?v=zOjov-2OZ0E

2. Data Structure Concepts - 10 Questions

- Data structure Introduction
 - Complexity analysis
 - Time complexity
 - Space complexity
 - Bit manipulation
 - Recursion
- Array
 - o 1-D arrays
 - Multi-Dimensional arrays
- Linked list
 - Singly linked list
 - Doubly linked list
 - Circular linked list
 - Circular doubly linked list

- Stack
 - Stack implementation by arrays and linked list
- Queue
 - Linear queue
 - o circular queue
 - o Priority queue
 - Dequeue
 - Array and linked list representation of queue
- Tree
 - o Binary tree
 - o Binary search tree
 - o AVL tree
 - o B tree
 - o B+ tree
- Graph
 - Implementation of graph
 - o Dfs
 - o Bfs
 - Minimum spanning tree
- Searching
 - o Linear search
 - Binary search
- Sorting algorithms
 - Bubble sort
 - Insertion sort
 - Selection sort
 - Quick sort
 - Merge sort

Resources

- Book
- Data Structures and Algorithms Made Easy: Data Structures and Algorithmic Puzzles by Narasimha Karumanchi
 - Videos
- Introduction of algorithm: https://youtu.be/S746R8hqNIo
- Data Structure:

• Additional reference

- o https://www.javatpoint.com/data-structure-tutorial
- o https://www.w3resource.com/java-exercises/basic/index.php

3. Database Concepts - 15 Questions

- Introduction to Database
- Database-System Applications
- Purpose of Database Systems
- Database Languages
 - O Data-Manipulation Language
 - O Data-Definition Language
 - Data control language
 - Transaction control language (TCL)
- Introduction to the Relational Model
 - O Database Schema
 - Keys
 - Relational Query Languages
- Introduction to SQL
 - Overview of the SQL Query Language
 - SQL Data Definition
 - Basic Structure of SQL Queries
 - Additional Basic Operations
 - Set Operations
 - Null Values
 - Aggregate Functions
 - Nested Subqueries
 - Modification of the Database
 - Join Expressions
 - Views
 - Transactions
 - Integrity Constraints
 - SQL Data Types and Schemas
 - Accessing SQL From a Programming Language
 - Functions and Procedures
 - Triggers
- Database Design
 - o The Entity-Relationship Model
 - o Constraints
 - Normalization
- Transaction Management
 - Transaction Concept

- ACID properties
- Overview of NoSQL Database (MongoDB)

Resources

- Book
- DATABASE SYSTEM CONCEPTS by Abraham Silberschatz, Henry F. Korth and S. Sudarshan, Sixth edition

DBMS tutorial

- o https://www.w3schools.com/sql
- o https://www.javatpoint.com/dbms-tutorial
 - Mysql official docs
- o https://docs.oracle.com/en-us/iaas/mysql-database/doc/getting-started.html
 - Mongo Overview
- https://www.tutorialspoint.com/mongodb/mongodb_overview.htm

4. Web Development Basics - 15 Questions

- Getting started with the Web

 Reference: https://developer.mozilla.org/enUS/docs/Learn/Getting started with the web
- HTML
- Multimedia And embedding
- o HTML Tables

Reference: https://developer.mozilla.org/en-US/docs/Learn/HTML

- CSS
- Styling text
- o CSS layout
- o Box Model

Reference: https://developer.mozilla.org/en-US/docs/Learn/CSS

- Javascript
- o Client-side web API
- Asynchronous Javascript
- Events in Javascripts
- o Promises

Reference: https://developer.mozilla.org/en-US/docs/Learn/JavaScript

• Web Forms

- Native form controls
- Styling forms
- Sending form data

Reference: https://developer.mozilla.org/en-US/docs/Learn/Forms

- Server Side website programming
- First Step

Reference: https://developer.mozilla.org/en-US/docs/Learn/Server-side

5. Software Development Life Cycle Basics – 5 Questions

- Software processes
- o https://www.javatpoint.com/software-processes
 - Software Development Life Cycle
- o https://www.javatpoint.com/software-engineering-software-development-life-cycle
 - SDLC Models
- o Waterfall model
- Spiral model
- o V-model
- o Incremental model
- o Agile model Sprint

Reference: https://www.javatpoint.com/software-engineering-sdlc-models

6. Operating System Basics & Networking Basics – 5 Questions

- Introduction
 - What operating system do
 - Types of operating systems
 - Process and Program
- Process Management
 - o Process concept
 - Concept of threads
 - Process and thread scheduling
 - o Deadlocks
 - Inter-process communication
 - Environment Variables
- Memory management
 - Main memory and Registers
 - Logical addresses and physical addresses
 - o Virtual-Memory Management

Reference: http://web.cse.ohio-

state.edu/~soundarajan.1/courses/3430/silberschatz8thedition.pdf

https://jameskle.com/writes/operating-systems

Networking Basics

- TCP and UDP
 - o Differences between TCP and UDP protocols

Reference:

https://www.geeksforgeeks.org/differences-between-tcp-and-udp/

- IP addressing
 - o IPv4 and IPv6 address

Reference:

https://www.ibm.com/docs/en/ts3500-tape-library?topic=functionality-ipv4-ipv6-address-formats

O Difference between private and public IP addresses

Reference:

https://www.geeksforgeeks.org/difference-between-private-and-public-ip-addresses/

Static IP vs. Dynamic IP

Reference:

https://www.educative.io/blog/static-ip-vs-dynamic-ip

HTTP

Reference:

https://developer.mozilla.org/en-US/docs/Web/HTTP/Overview

HTTP methods

Reference:

https://www.javatpoint.com/http-methods

HTTPS

https://www.cloudflare.com/learning/ssl/what-is-https/

DNS

https://www.cloudflare.com/en-in/learning/dns/what-is-dns/